

August 7 & 8, 2026

Judge:

Morgan Lybertt



Hunt County Horse Show

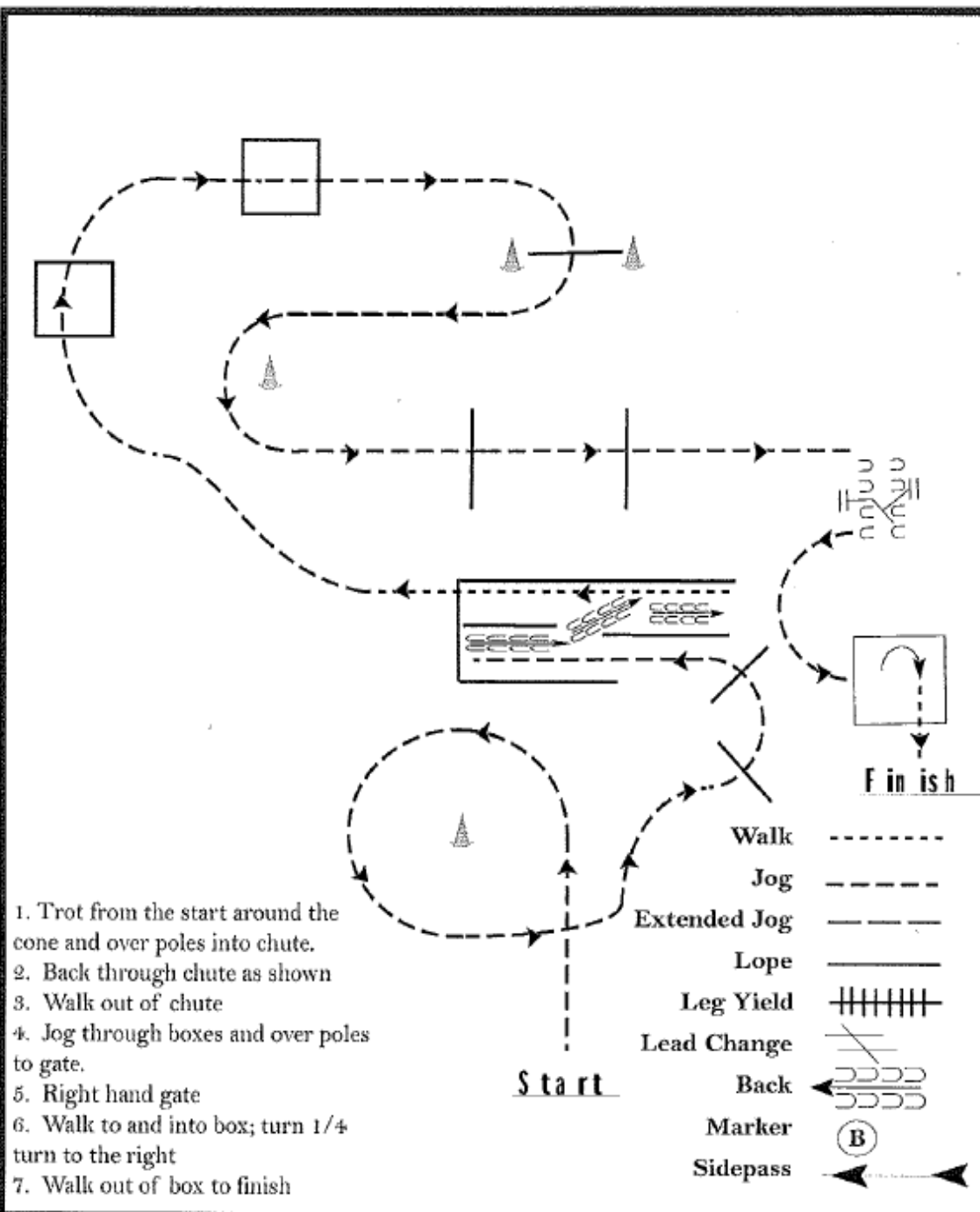
Trail

Show Date: 2007

CLASS # 1 - 3

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[T/1-8]

Pattern Provided by:
Yearling Trail in Hand

Hunt County Horse Show

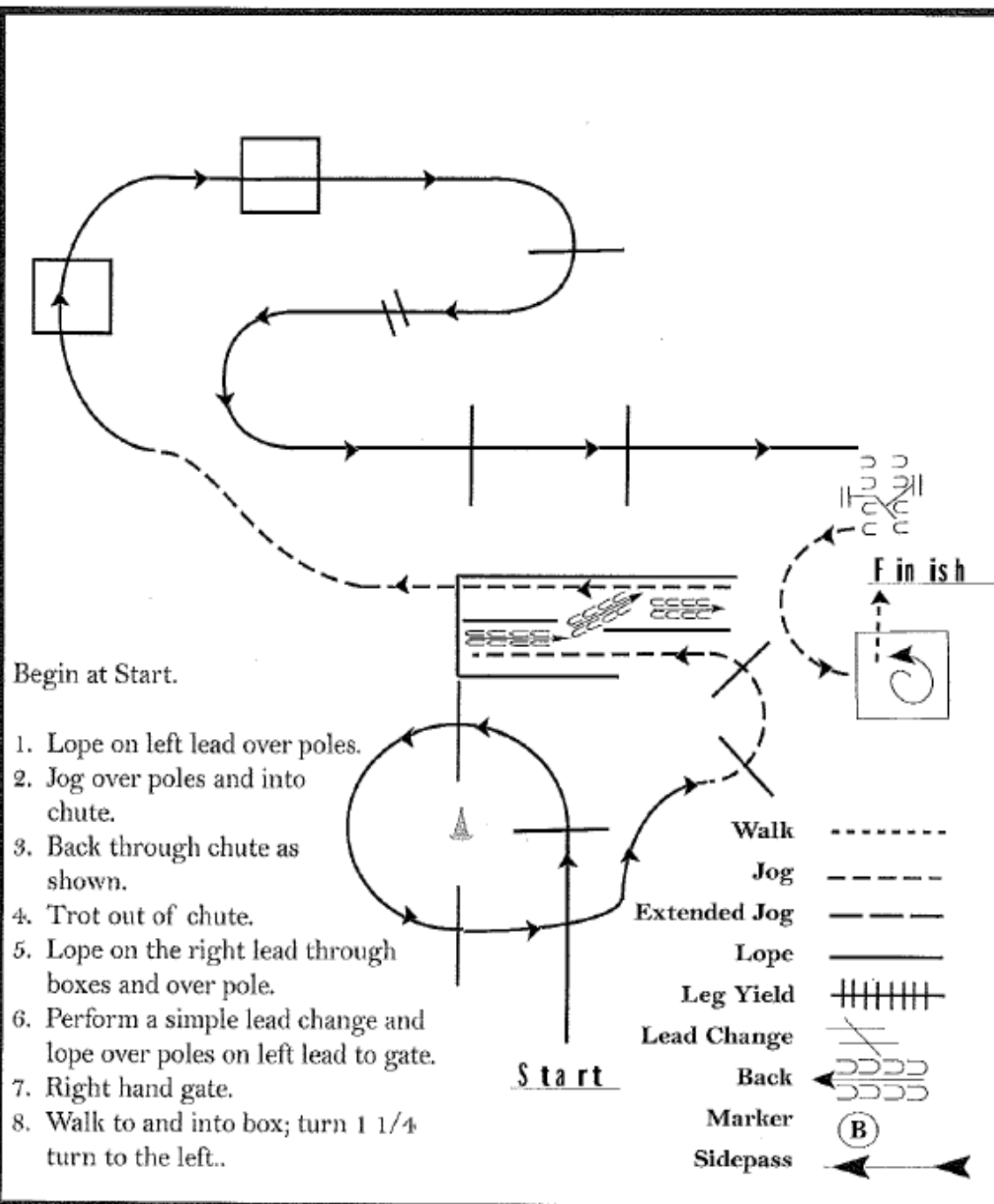
Trail

Show Date: 2007

CLASS # 4 - 8

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[T/2-10]

Pattern Provided by:
Trail - Level 2



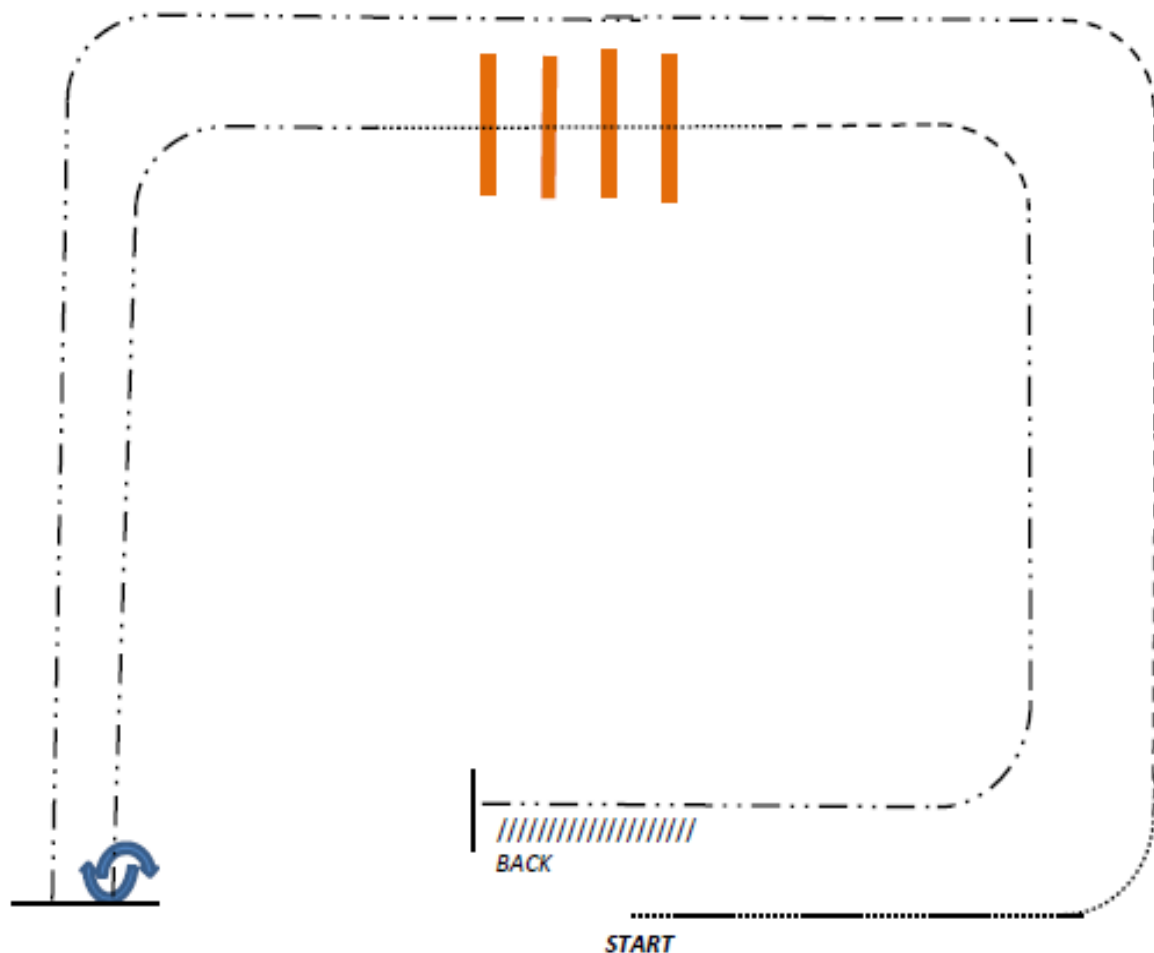
CLASS # 9

RANCH RIDING

WALK TROT

Pattern # 2

WALK	— · — · — · — · — ·
TROT	- - - - -
EXT TROT	— — — — —



1. WALK

2. TROT 1/2 way up the ARENA

3. TURN LEFT EXT. TROT Thru Center of Area and down the other side

4. STOP

5. 11/2 SPINS RIGHT

6.. EXT. TROT

7. WALK over RAILS

8 . TROT

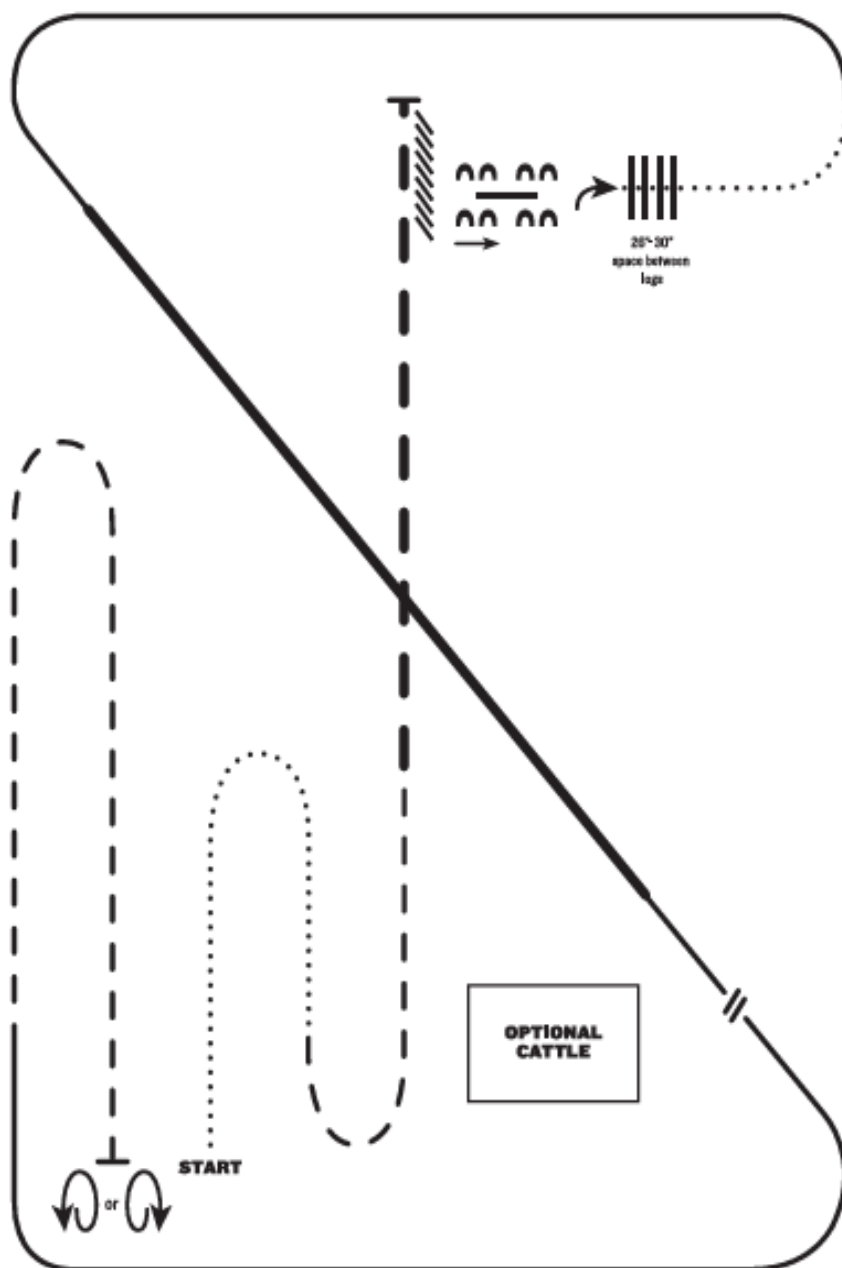
9. EXT TROT

10. STOP / BACK 1 horse length

RANCH RIDING - PATTERN 7

LEGEND

.....	Walk
.....	Extended Walk
- - -	Trot
- - -	Extended Trot
— — —	Lope
— — —	Extended Lope
////	Back
W	Lead Change



1. Walk
2. Trot
3. Extended trot
4. Stop and back
5. Side pass right over log
6. 1/4 turn right, walk over logs
7. Walk
8. Lope left lead
9. Extended lope left lead
10. Collect lope, change leads (simple or flying)
11. Lope right lead
12. Trot
13. Stop, one 360° turn either direction

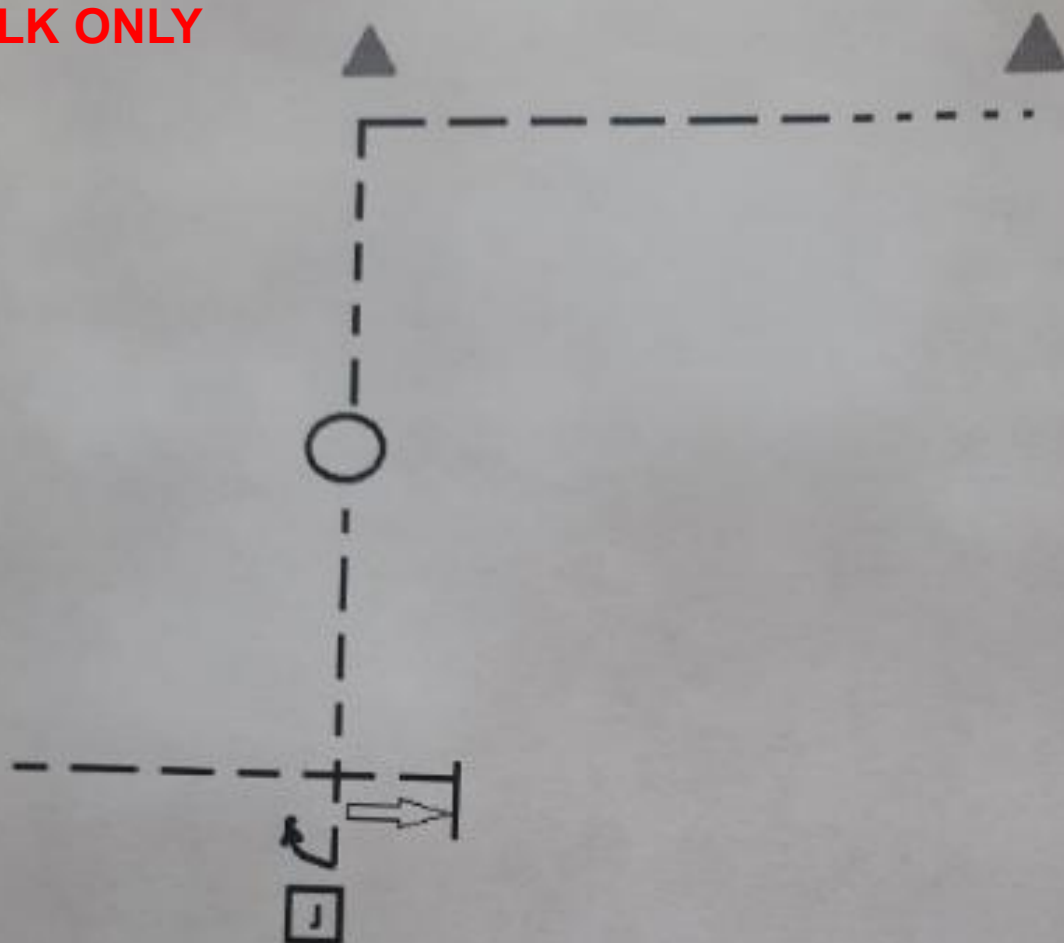
Class # 10 - 12

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

Small Fry Showmanship

Class # 53

WALK ONLY

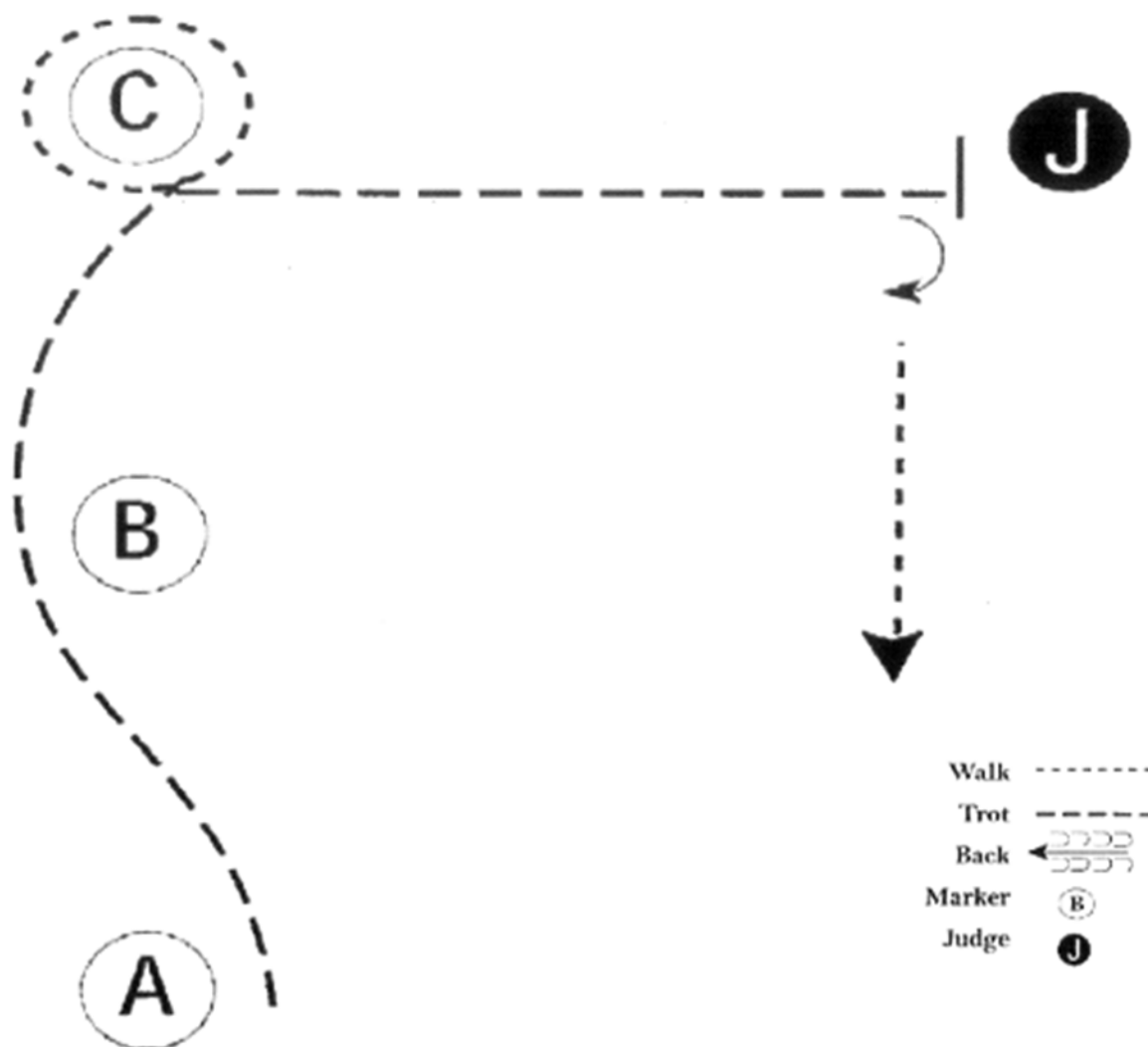


Be Ready At The Marker

1. Walk one horse length
2. Trot to and thru the corner and $\frac{1}{2}$ way to the judge
3. Stop and perform a 360 degree turn
4. Trot to the judge and stop
5. Set up
6. Inspection
7. Turn 90 degrees and back 2 horse lengths
8. Trot to exit

EQUESTRIANS WITH DISABILITIES
SHOWMANSHIP (WALK ONLY)

CLASS # 54

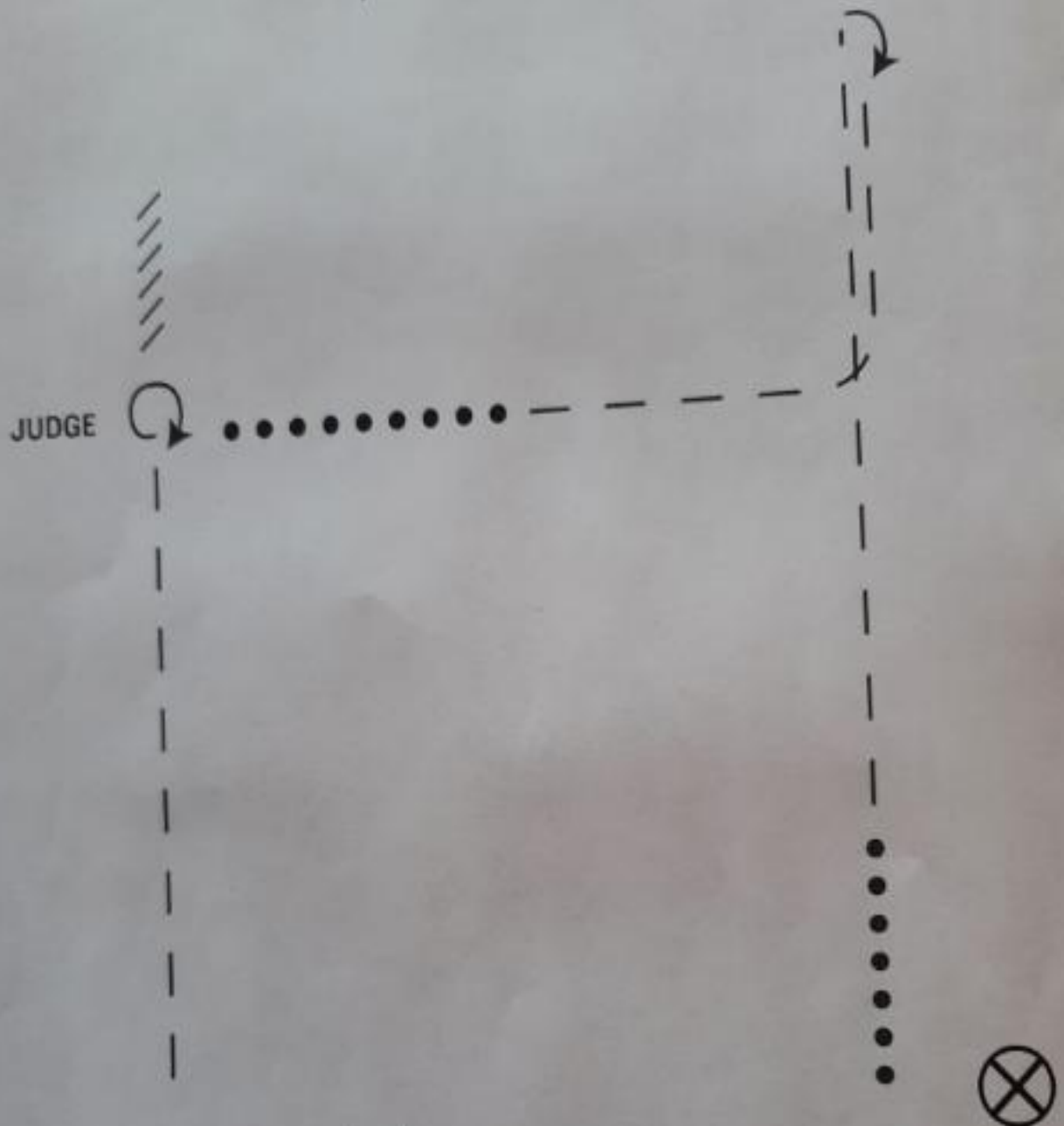


Be ready at A.

1. When acknowledged, walk from A, around B to C.
 2. Walk a tight circle around C.
 3. Walk to judge.
 4. Stop and set up for inspection.
 5. When dismissed, perform a 90 degree turn and walk away from judge.
- Follow the directions of your ring steward.

Showmanship

55 56 57

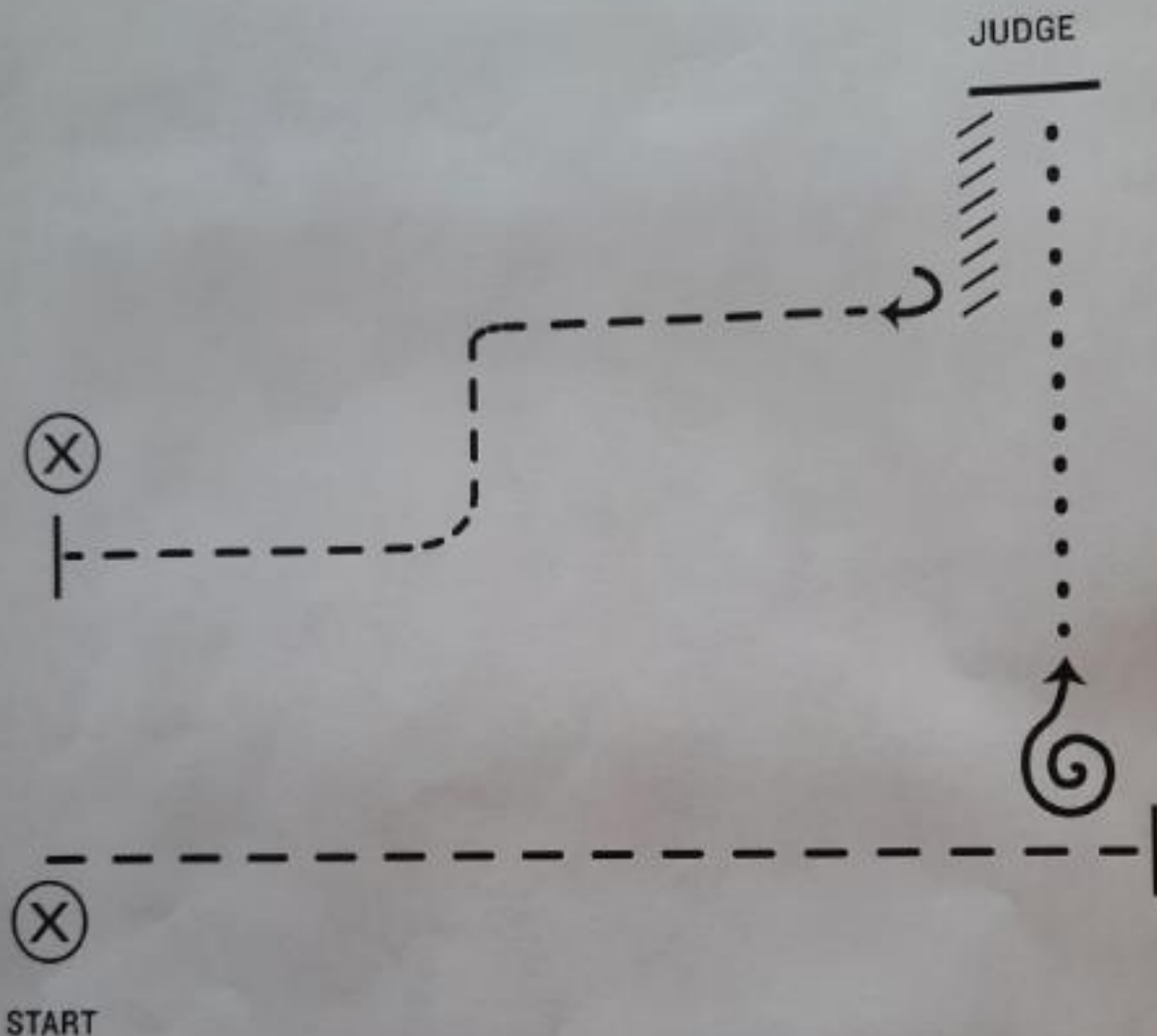


1. Be ready at cone. Walk 1/3 of the distance of your line.
2. Trot to the end of your line.
3. Stop and execute 1/2 turns
4. Trot down line and turn toward the judge. After making the corner, trot 1/2 way to the judge
5. Walk to the judge and set up
6. Inspection
7. After inspection, execute a 3/4 turn
8. Back approximately 2 horse lengths and exit at the trot

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Contestants should utilize the arena space to best exhibit their horses.

Showmanship

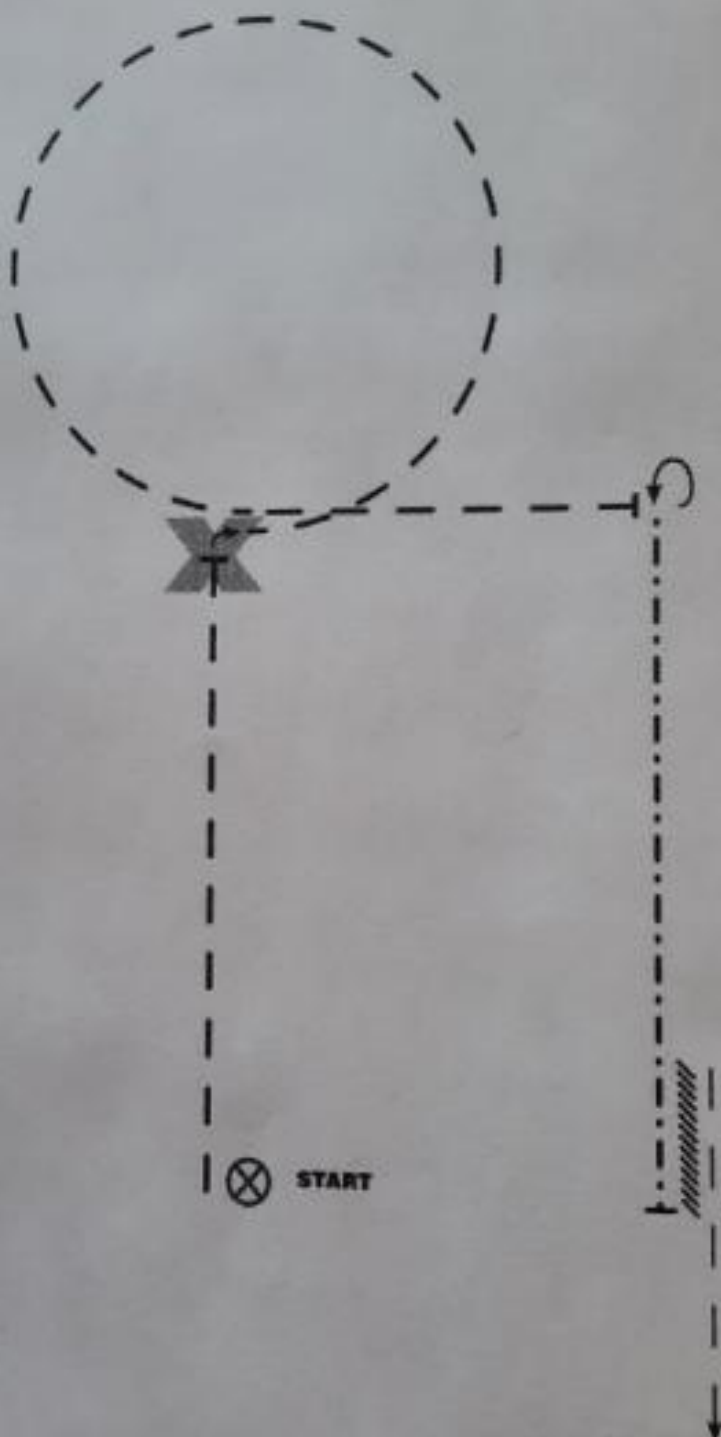
58 59



1. Trot across arena. Stop
2. 1 3/4 turn
3. Walk to judge
4. Set up for inspection
5. After inspection, back 2 horse lengths
6. 3/4 turn
7. Trot as shown. Stop
8. Exit at a walk or trot along arena wall

NOTE: The drawn description of this pattern is only intended for the general depiction of the pattern. Contestants should utilize the arena space to best exhibit their horses.

All Walk Trot Equitation

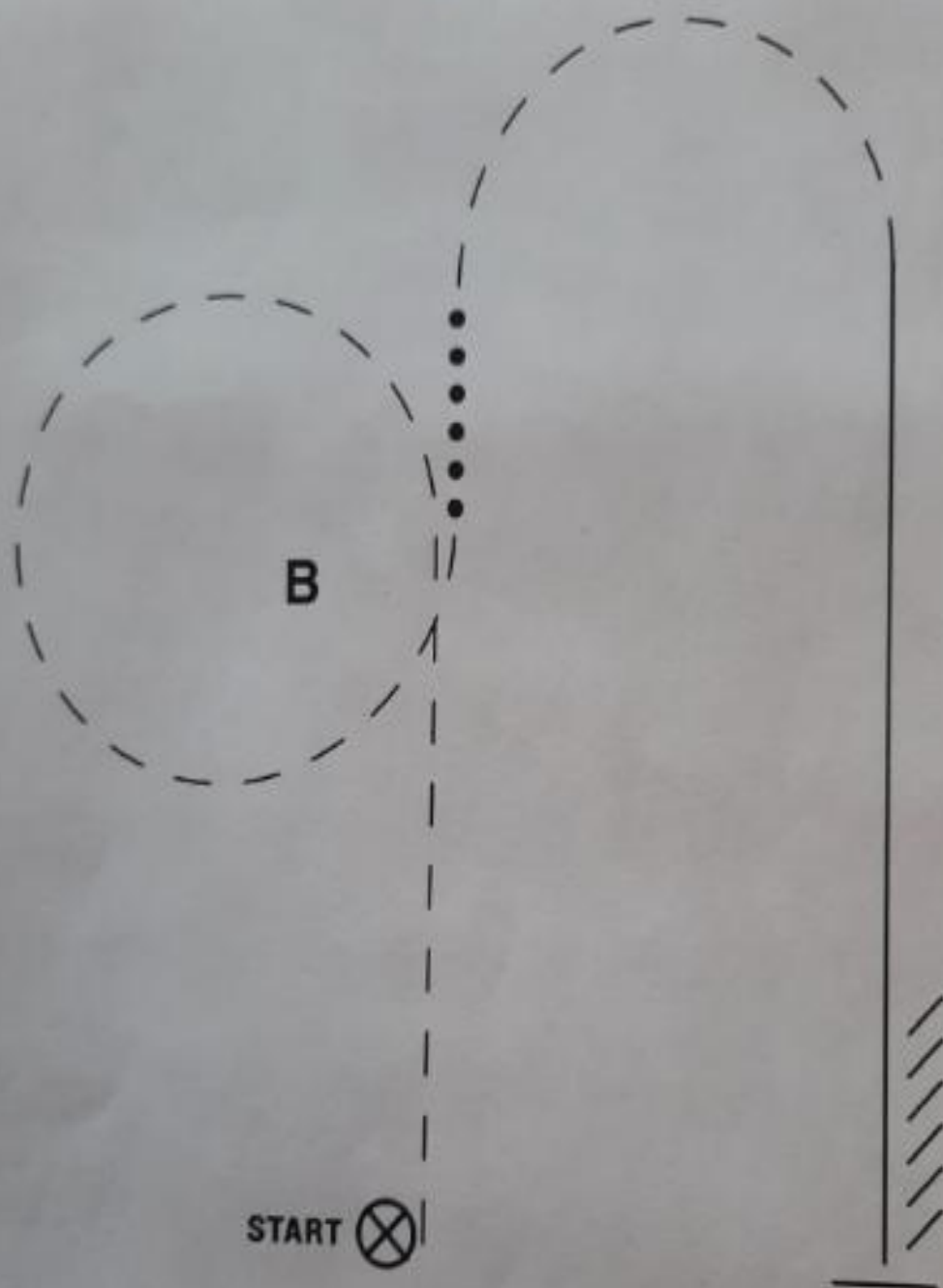


1. Posting trot left diagonal to X, halt
2. 90° (1/4) forehand turn right
3. Posting trot right diagonal around a circle to the left and continue straight, as drawn, halt
4. 270° (3/4) forehand turn left
5. Sitting trot down arena until even with start cone, halt
6. Back, pattern is complete, exit at a walk or trot

NOTE: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

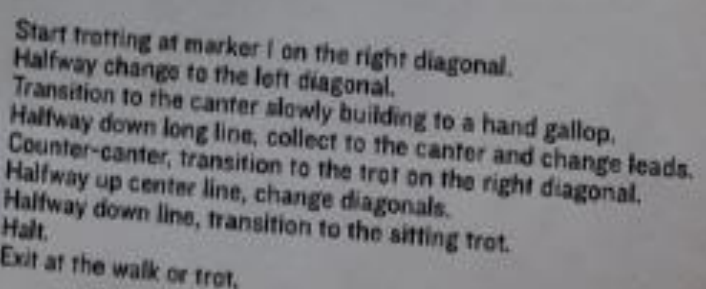
Hunt Seat Equitation

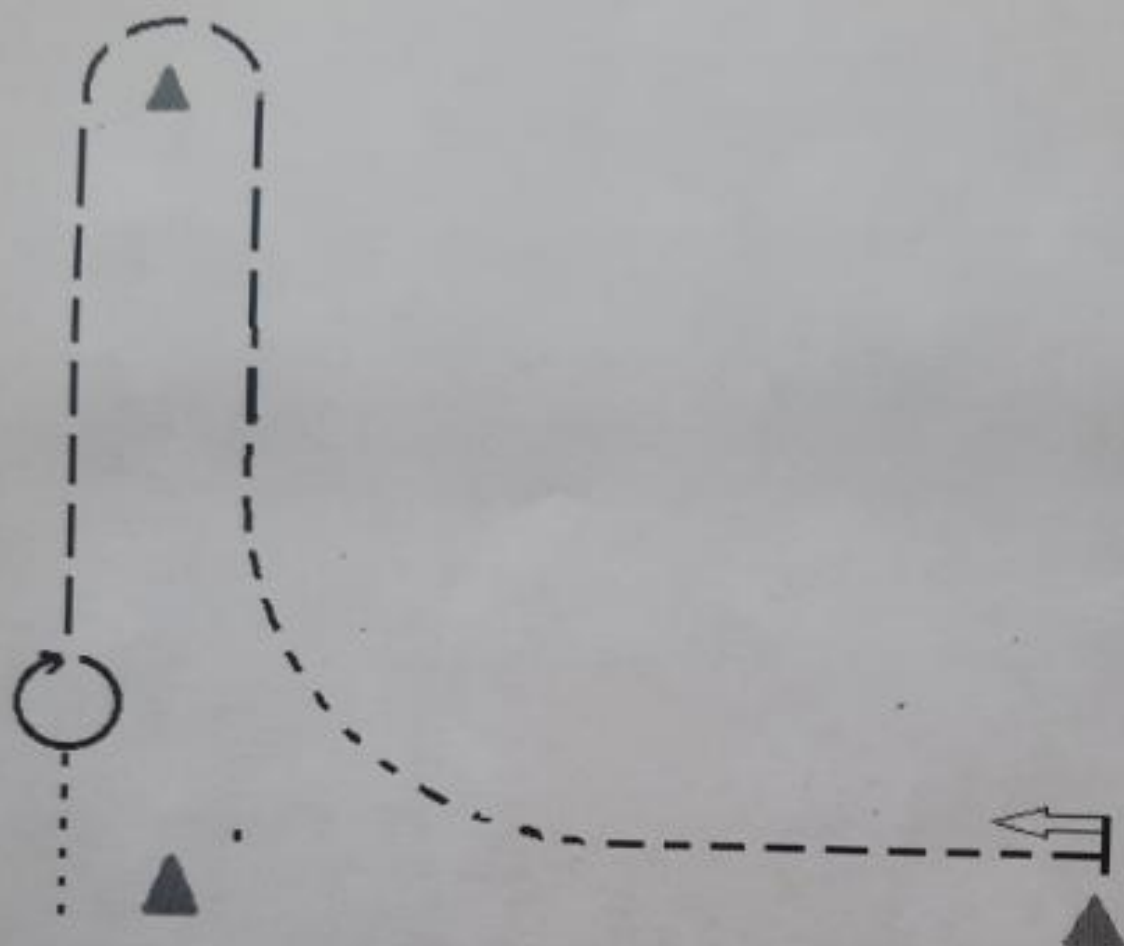
74 75



1. Sitting trot from A, toward midpoint of arena
2. Perform a circle around B at the posting trot on the right diagonal
3. Close circle and break to walk, approximately 3-5 steps
4. Posting trot 1/2 circle on left diagonal
5. Canter right lead in a straight line until even with A
6. Halt and back one horse length
7. Exit at a walk or trot

76 77



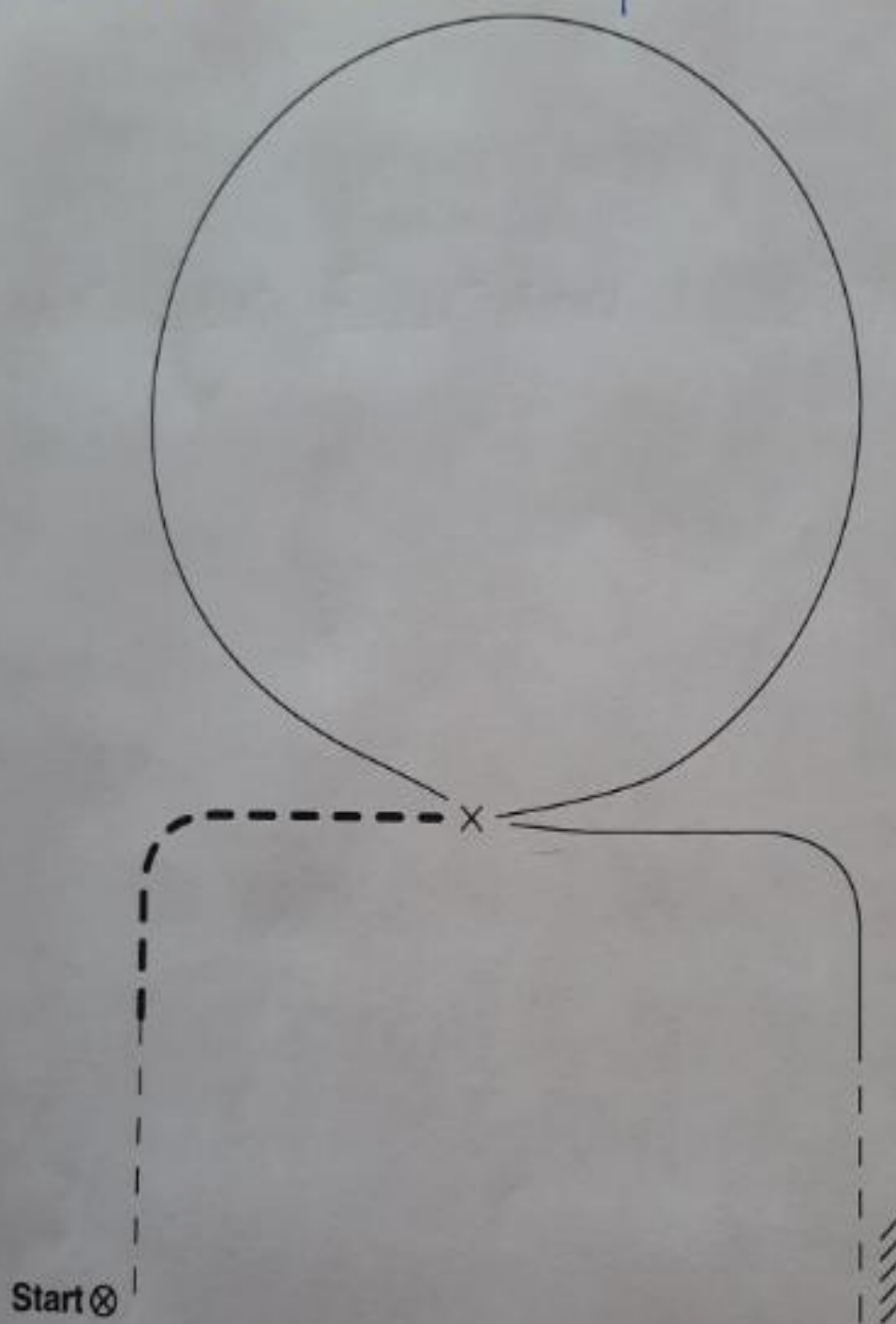


BE READY AT THE MARKER

1. Walk 2 horse lengths
2. Stop and turn 360 to the right
3. Extend the trot around the marker $\frac{1}{2}$ down the line
4. Jog a slight arc to the marker
5. Stop and back 4 steps
6. Jog to exit

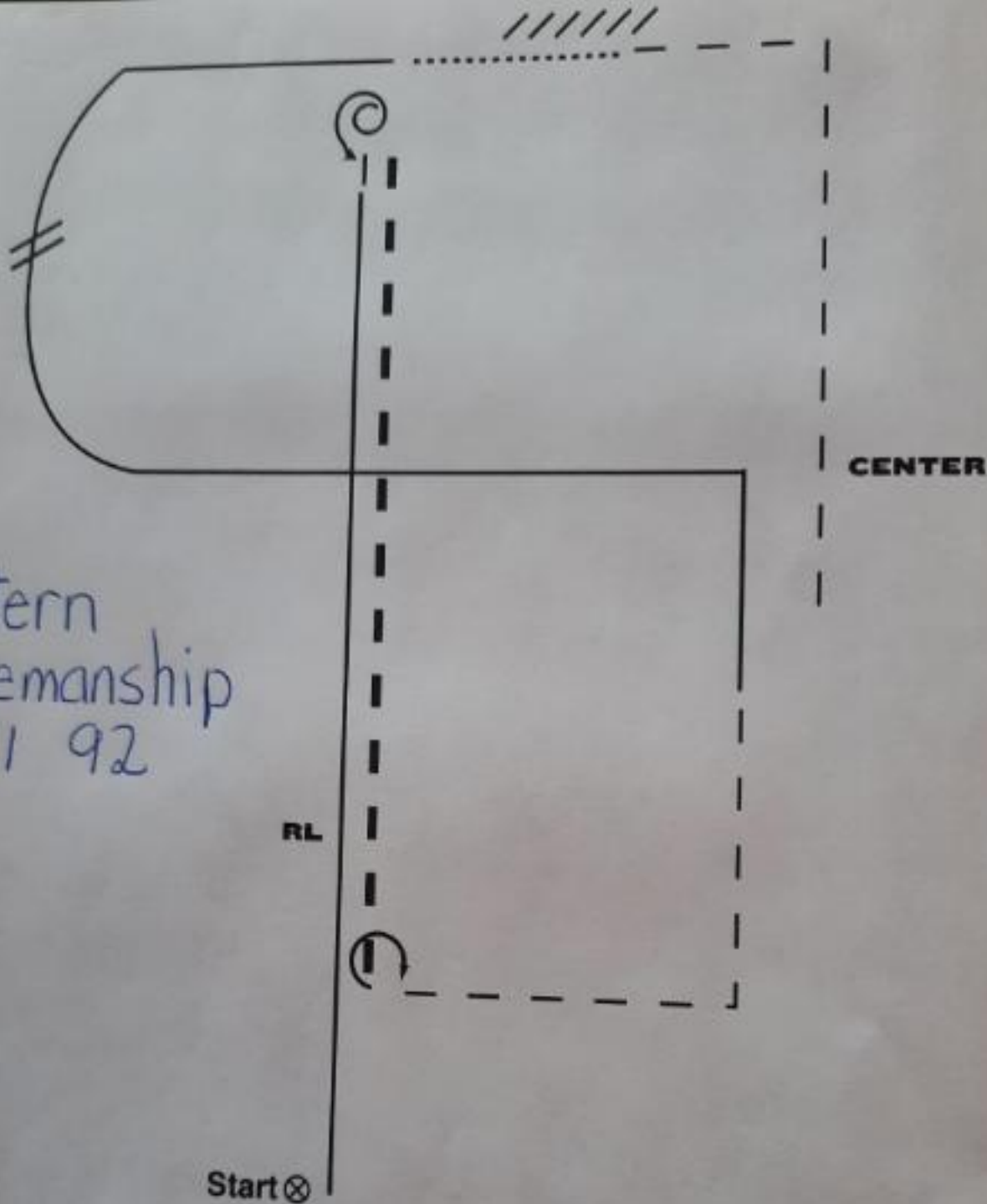
Western Horsemanship

90 89



1. Jog 1/2 line; extend trot to middle
2. Stop
3. Lope a circle on the left lead
4. Change leads (simple or flying)
5. Lope right lead; break to jog
6. Stop and back
7. Exit at walk or jog

Western Horsemanship 91 92



1. Right lead up the center of the arena, stop
2. 1/2 turns to the left
3. Extended trot, stop
4. 270° to the right
5. Jog corner
6. Left lead, lope corner, across arena, maintain left lead through the bend
7. Change Leads
8. Right lead
9. Break to a walk and walk with purpose
10. Stop and back
11. Exit at the trot

HCHA

Western Riding (All Ages)

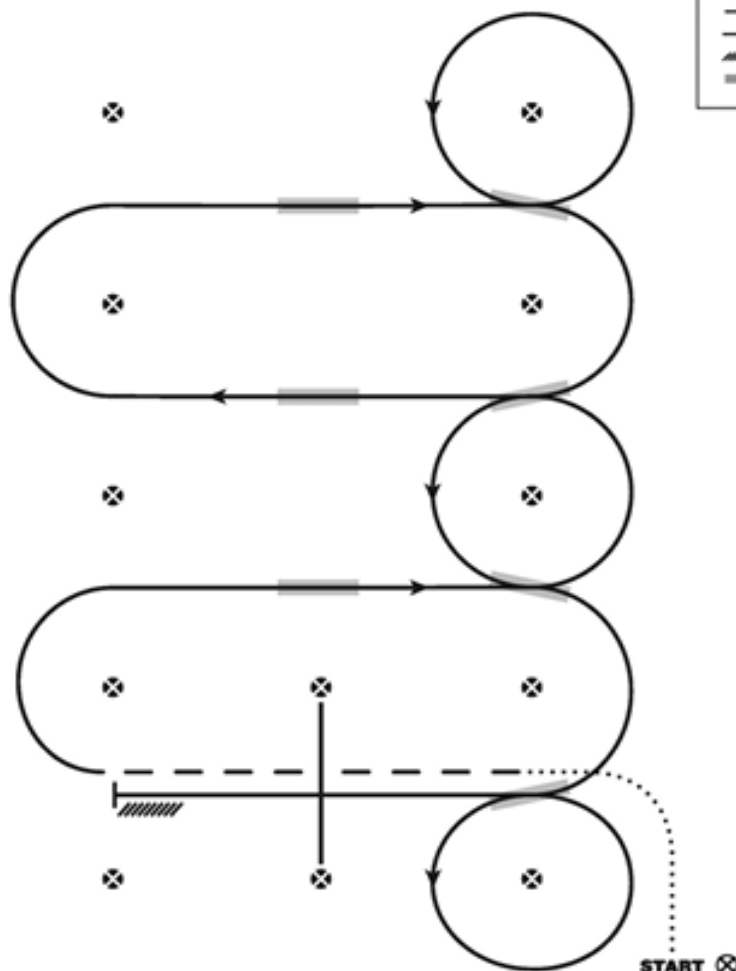
Show Date: 08-08-2026

CLASS # 93 - 95

WESTERN RIDING - PATTERN 7

LEGEND

.....	Walk
- - - -	Jog
————	Lope
	Back
▬▬▬▬	Lead Changing Area



1. Walk at least 15 feet from start cone to the first marker, as drawn, transition to jog, jog over log.
2. Transition to the lope right lead
3. First crossing change
4. Second crossing change
5. Third crossing change
6. Circle & first line change
7. Second line change
8. Third line change
9. Fourth line change & circle
10. Lope over log
11. Lope, stop & back

Revised 06-07-2021

[WR/OP-7]

Pattern Provided by:

Morgan Lybertt