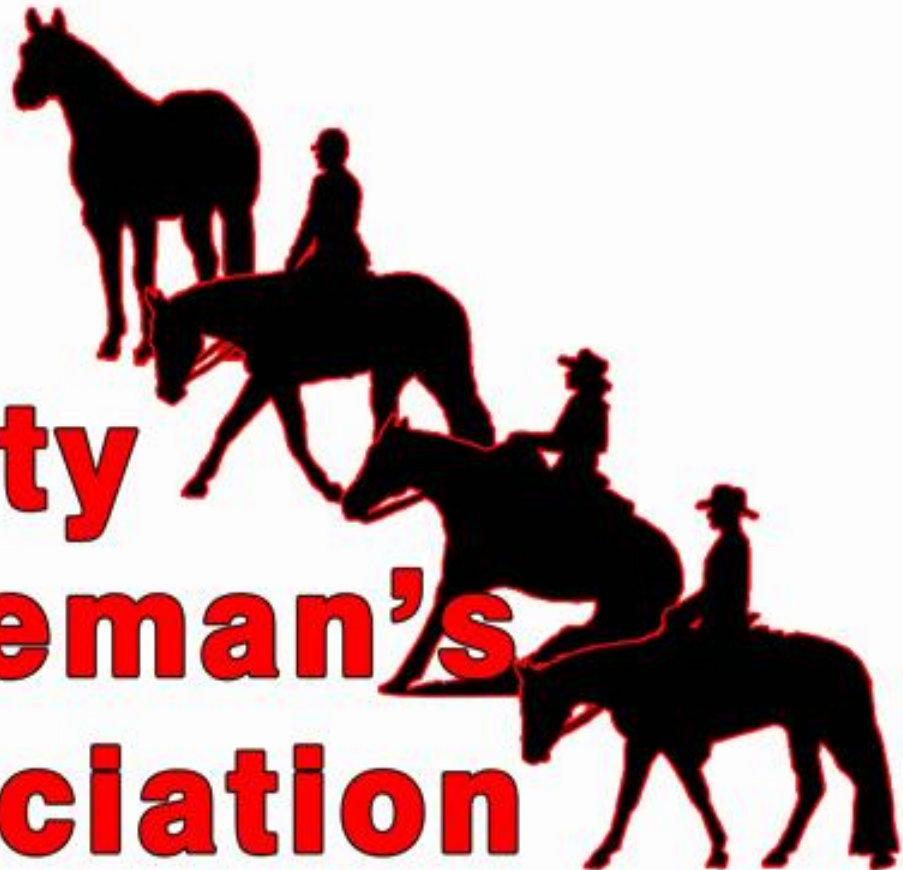


**July 8 & 9, 2022**

**Judge:**

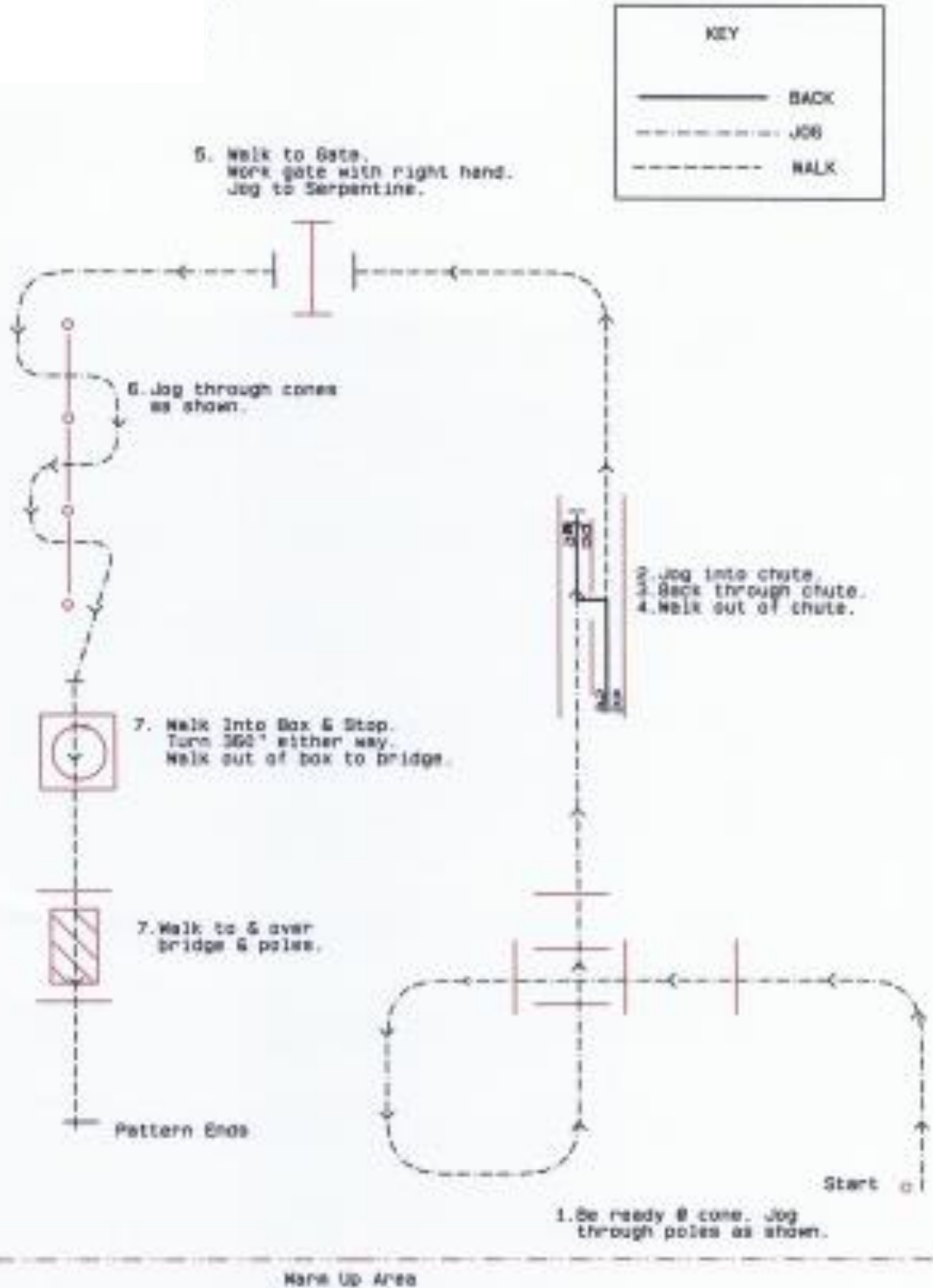
**Louis Hufnagel**

**H**unt  
**C**ounty  
**H**orseman's  
**A**ssociation



# WALK - TROT

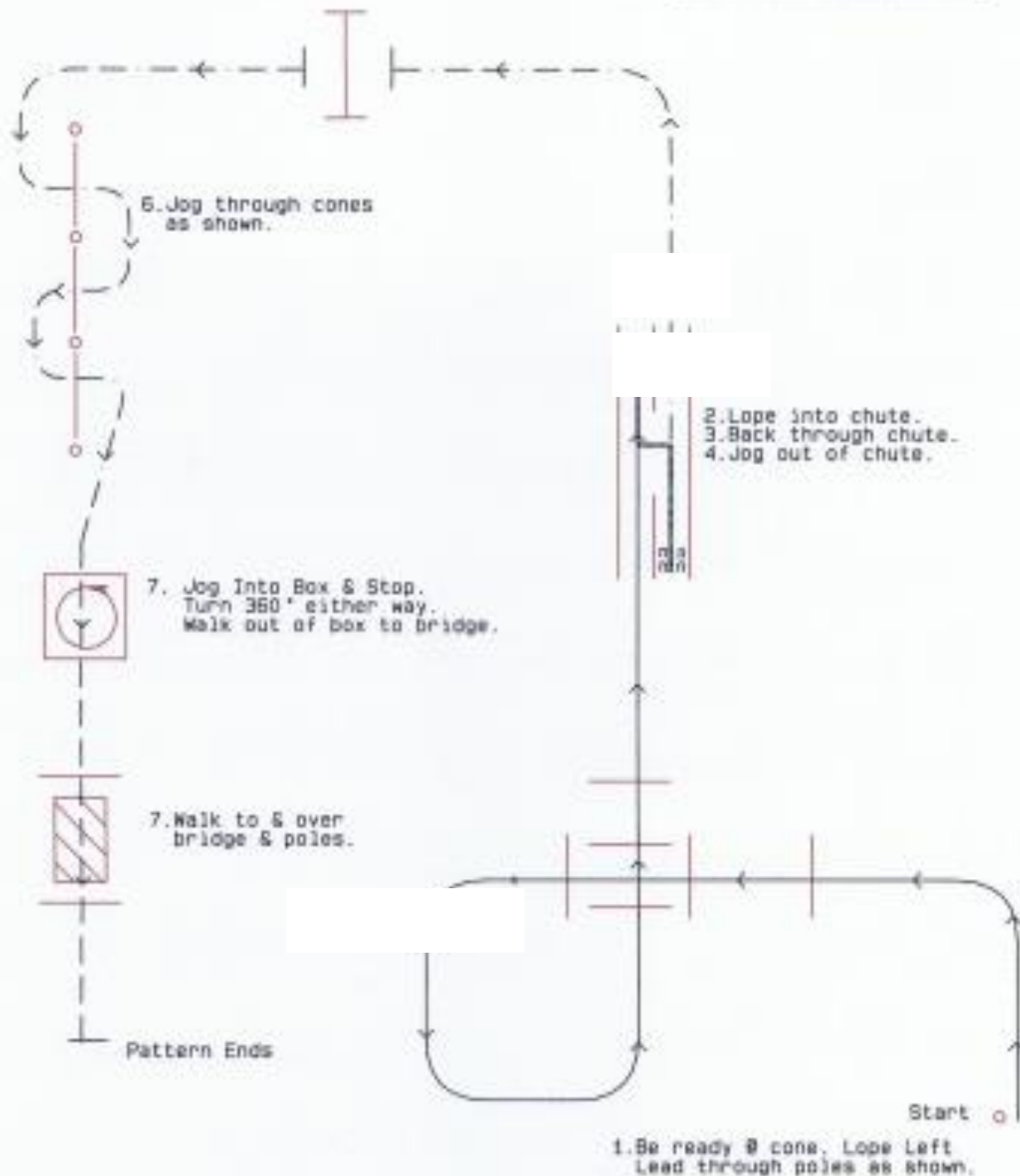
## CLASS # 1 - 3



# CLASS # 4 - 8

KEY	
	LOPE
	BACK
	JOG
	WALK

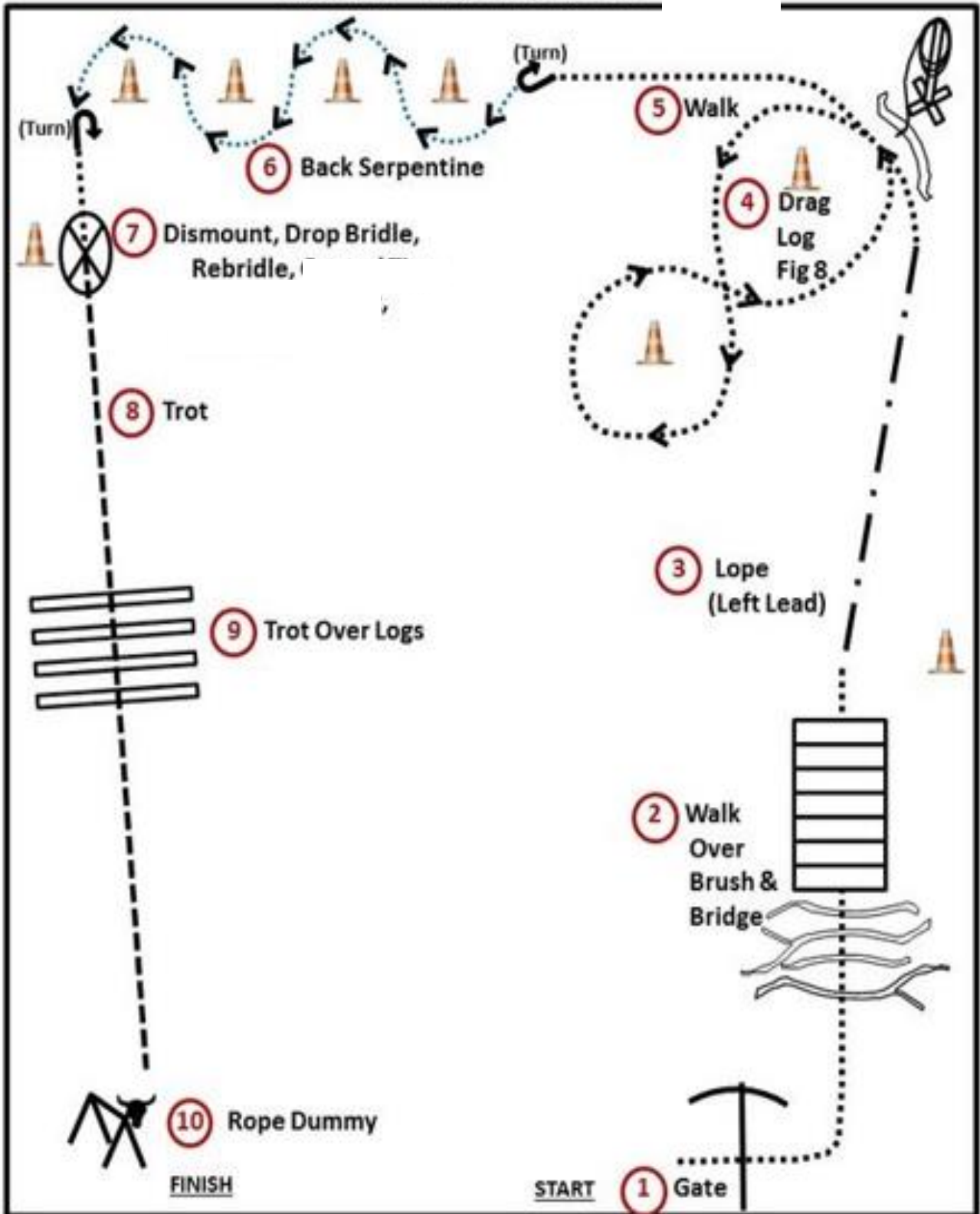
5. Jog to Gate.  
Work gate with right hand.  
Jog to Serpentine.



Mare Up Area

# Ranch Trail Pattern -

CLASS # 9



## Legend

.....	Walk	.....	Back		Cone
-----	Trot	- . - . - .	Lope		

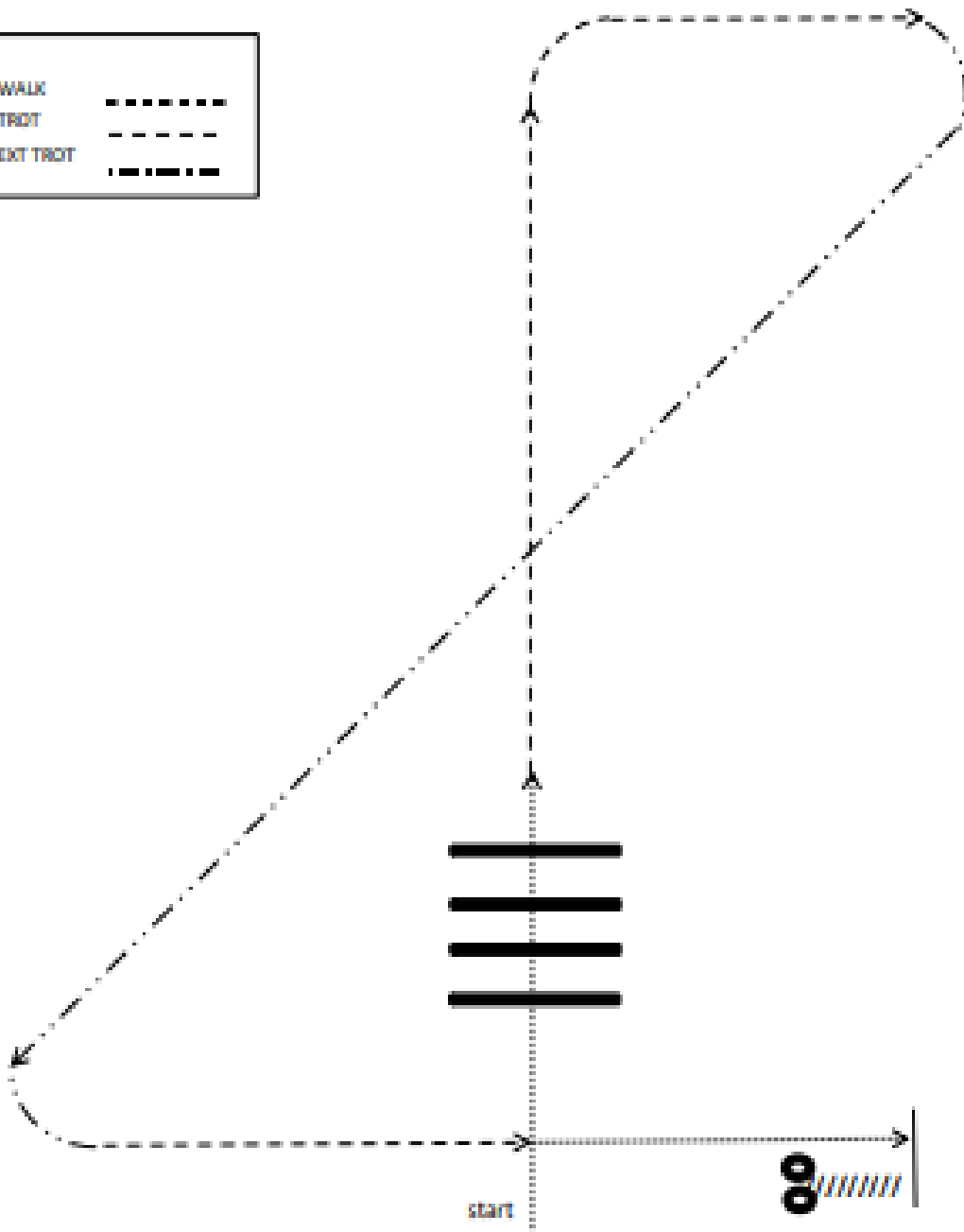
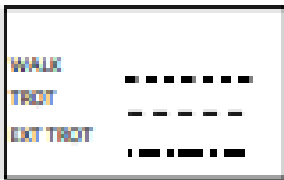


Ranch Riding  
WALK TROT

# CLASS # 10

**USE ONLY 1/2 OF THE ARENA**

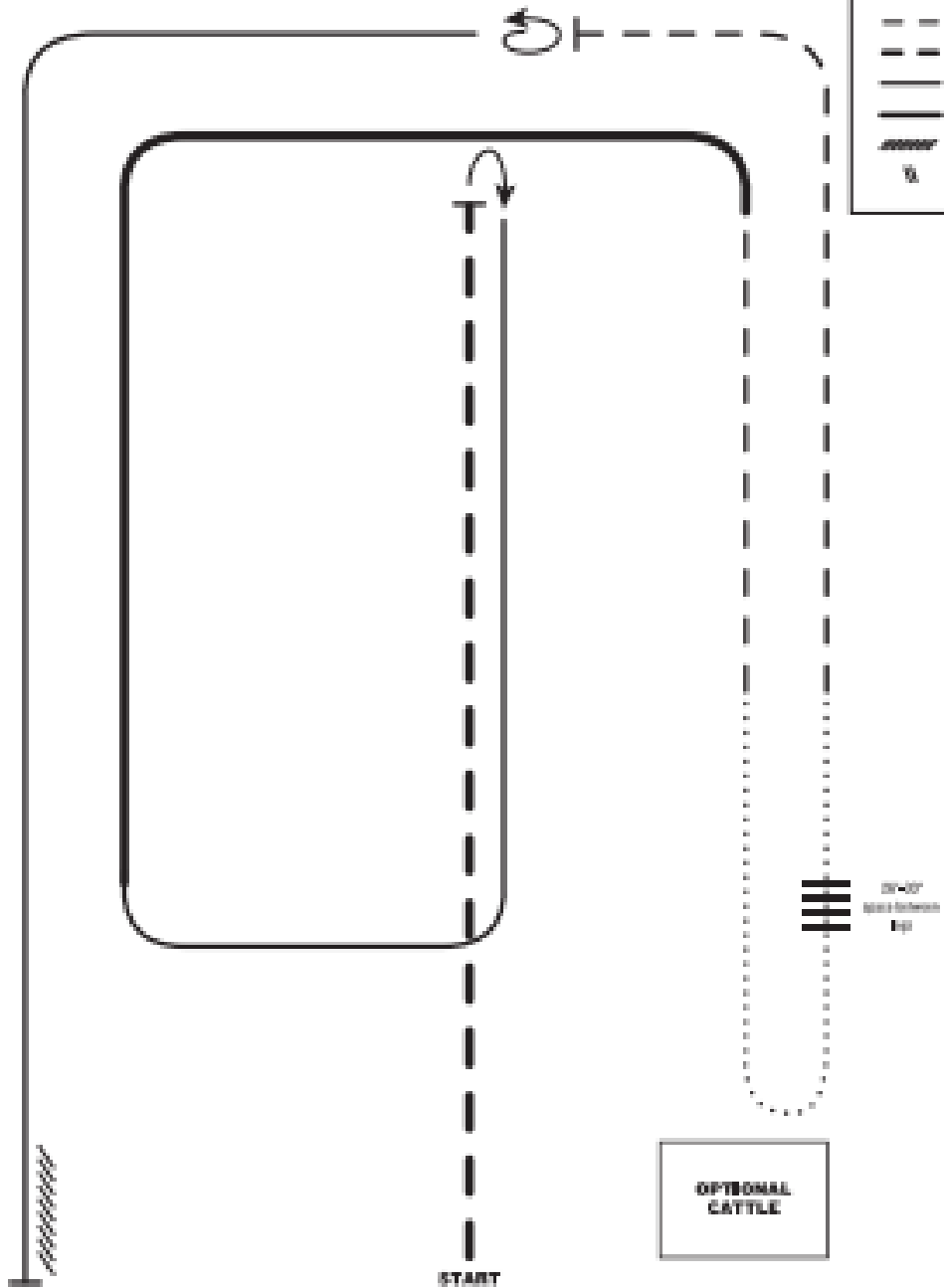
- 1. WALK
- 2. WALK over RAILS
- 3. TROT
- 4. EXTENDED TROT
- 5. TROT
- 6. WALK
- 7. STOP & BACK
- 8. 360 both ways ( either way 1st )



# RANCH RIDING - PATTERN 15

## LEGEND

.....	Walk
- - - -	Extended Walk
— — —	Trot
— — —	Extended Trot
————	Lope
————	Extended Lope
	Bank
↻	Lead Change



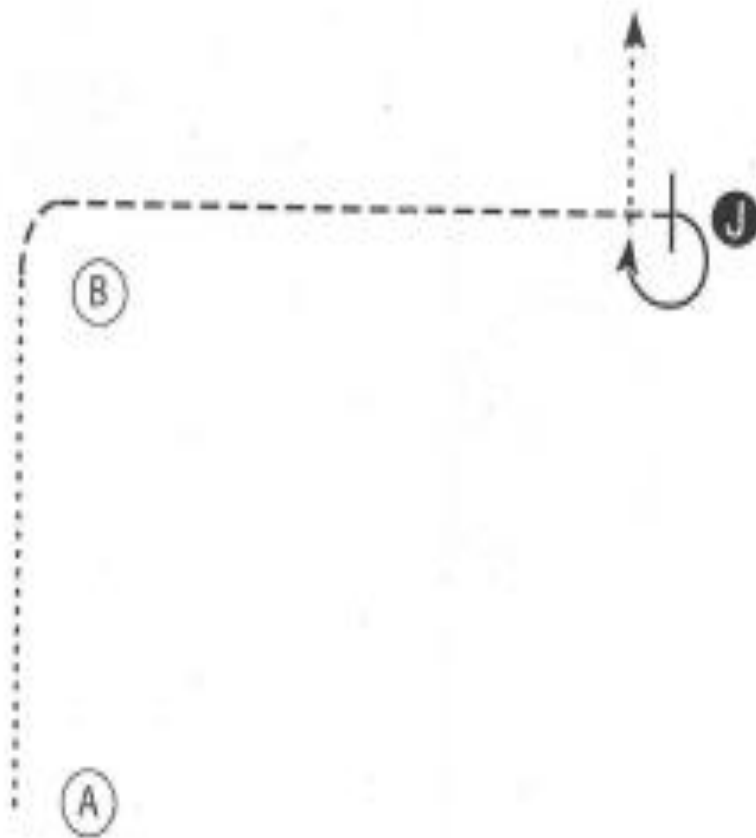
1. Extended trot
2. Stop, rollback right
3. Lope right lead
4. Extended lope right lead
5. Trot
6. Walk
7. Walk over logs
8. Walk
9. Trot
10. Stop, 360° turn left
11. Lope left lead
12. Stop and back

## CLASS # 11 - 15

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

# Showmanship (Small Fry/ Walk Trot)

## CLASS # 53



1. Walk from A to B.
2. Trot from B to the Judge.
3. Stop and set up for inspection.
4. When dismissed perform a 270 degree turn and walk straight away from the Judge.

Walk - - - - -

Trot - - - - -

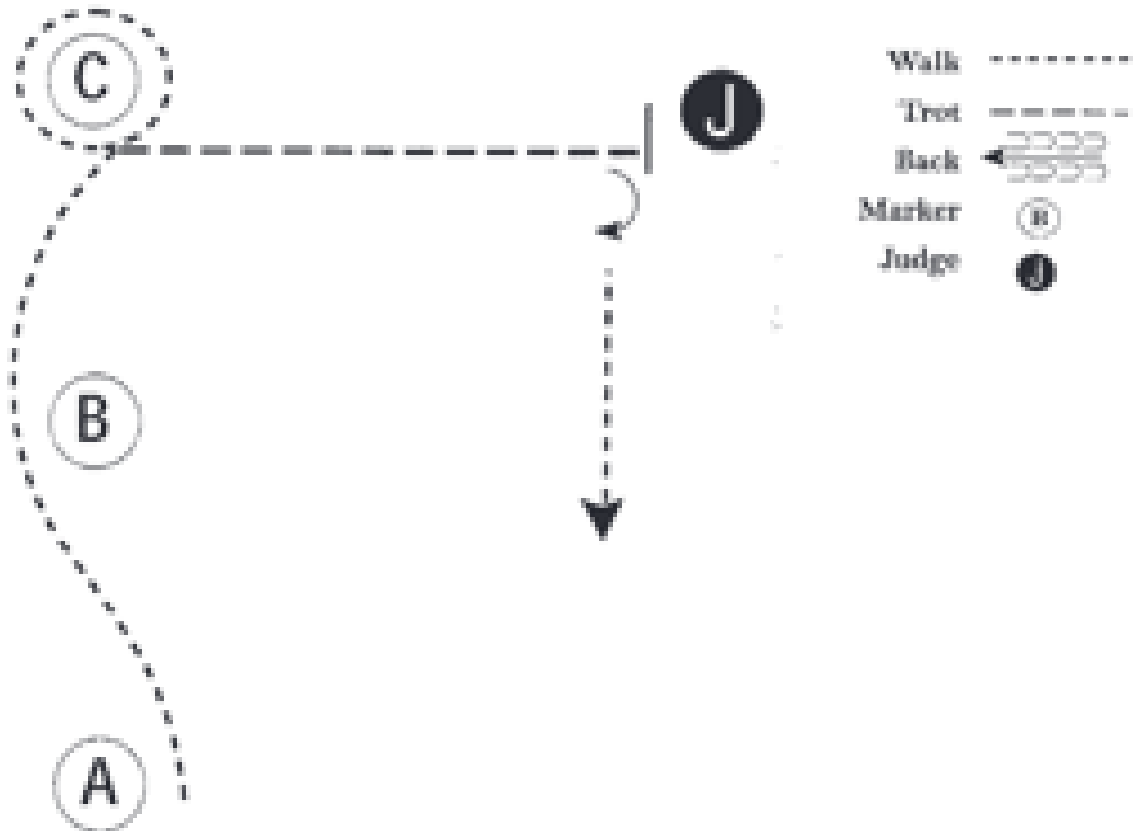
Back ← ← ← ← ←

Marker (B)

Judge (J)

# CLASS # 54

## EQUESTRIANS WITH DISABILITIES SHOWMANSHIP (WALK ONLY)



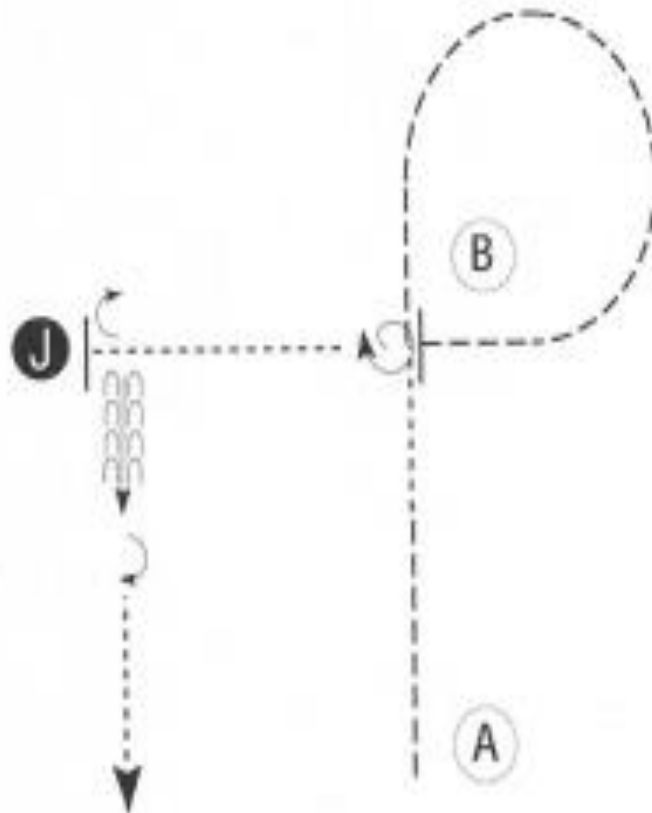
Be ready at A.

1. When acknowledged, walk from A, around B to C.
  2. Walk a tight circle around C.
  3. Walk to judge.
  4. Stop and set up for inspection.
  5. When dismissed, perform a 90 degree turn and walk away from judge.  
Follow the directions of your ring steward.
-



# Showmanship (All Youth - Amateur - Amateur Select)

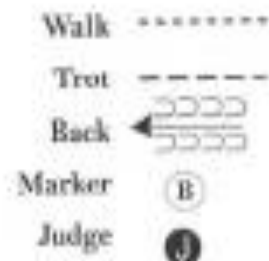
## CLASS # 55



Be ready at A.

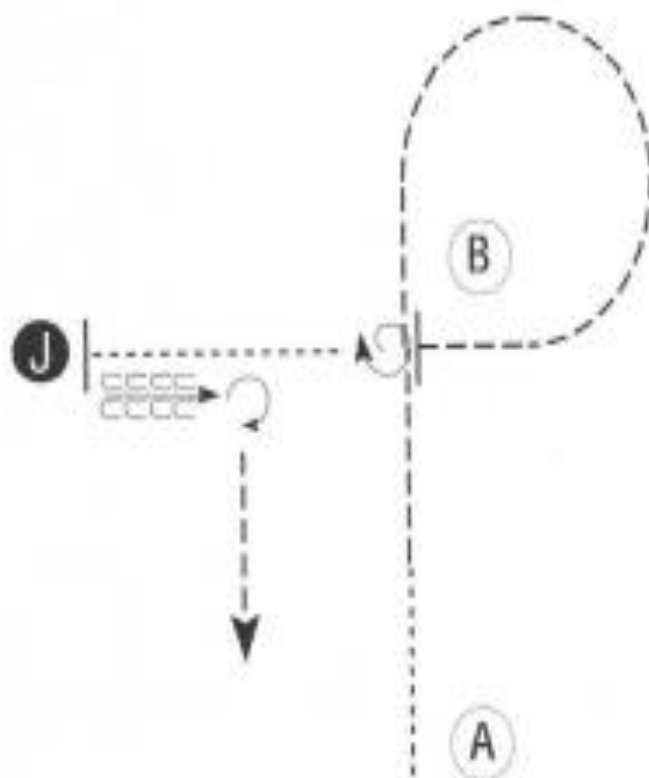
1. Trot halfway to B.
2. Walk two horse lengths.
3. Trot to and around B as shown.
4. Trot past B and stop. Perform a 360 degree turn.
5. Walk to judge and set up for inspection.
6. When dismissed, perform a 90 degree turn and back approximately 2 horse lengths.
7. Perform a 180 degree turn and walk straight away.

Follow the instructions of your ring steward.



## Showmanship (All Level 1)

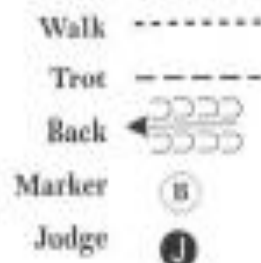
### CLASS # 56 - 57



Be ready at A.

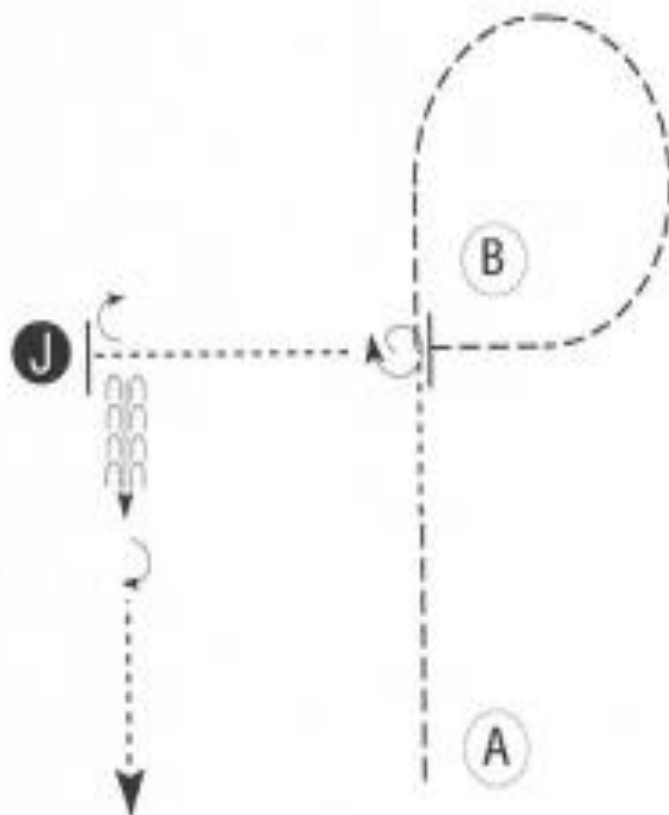
1. Walk halfway to B.
2. Trot to and around B as shown.
3. Stop when just past B. Perform a 360 degree turn.
4. Walk to judge and set up for inspection.
5. When dismissed, back one horse length.
6. Perform a 270 degree turn and trot away.

Follow the instructions of your ring steward.



## Showmanship (All Youth - Amateur - Amateur Select)

### CLASS # 58 & 59

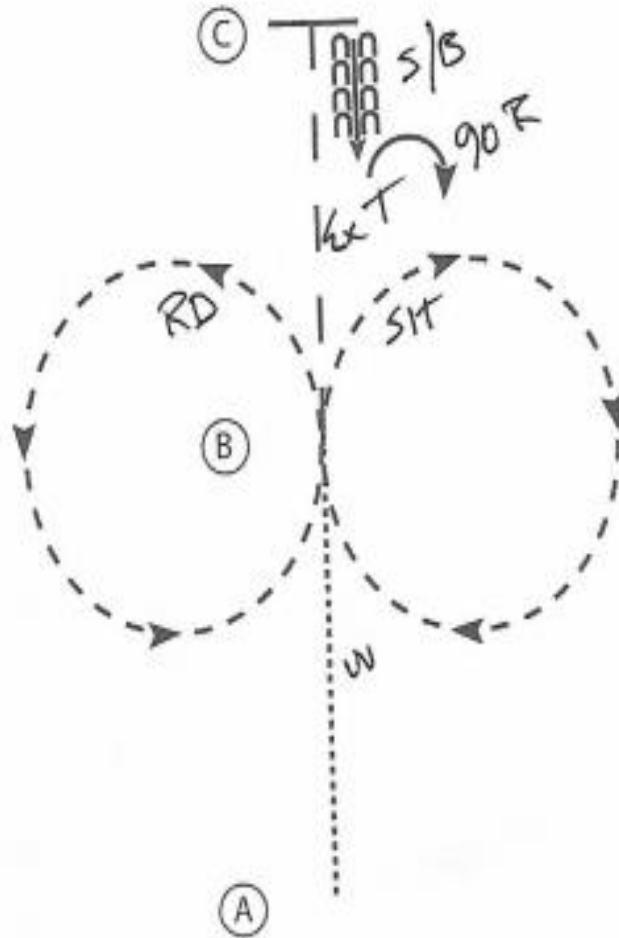


Be ready at A.

1. Trot halfway to B.
2. Walk two horse lengths.
3. Trot to and around B as shown.
4. Trot past B and stop. Perform a 360 degree turn.
5. Walk to judge and set up for inspection.
6. When dismissed, perform a 90 degree turn and back approximately 2 horse lengths.
7. Perform a 180 degree turn and walk straight away.

Follow the instructions of your ring steward.

Walk	-----
Trot	- - - - -
Back	← 3333 3333
Marker	(B)
Judge	(J)



1. Walk A to B
2. Sitting trot circle to the right
3. Posting trot circle to the left
4. At B extend the trot to C
5. Stop at C and back 4 steps
6. Perform a 90 degree turn to the right

Walk	.....
Trot	- - - - -
Extended Trot	— — — — —
Canter	—————
Leg Yield	
Lead Change	↗ ↘
Back	←←←←
Marker	(B)
Sidepass	← - - - -

[HSE/WT-1]

Pattern Provided by:

# Hunt Seat Equitation – Novice Youth & Amateur

## CLASS # 75 & 76

### Hunt Seat Equitation (All Level 1)

Be ready at A.

1. When acknowledged, back approximately one horse length.
2. Walk to A.
3. Trot on the left diagonal until even with B.
4. Change diagonals when even with B and trot a circle to the left.
5. Close the circle and pick up the right lead canter to B.
6. Continue to canter on the right lead half the distance to A as shown.
7. Sitting trot until past A. Pattern is over once you have passed A.

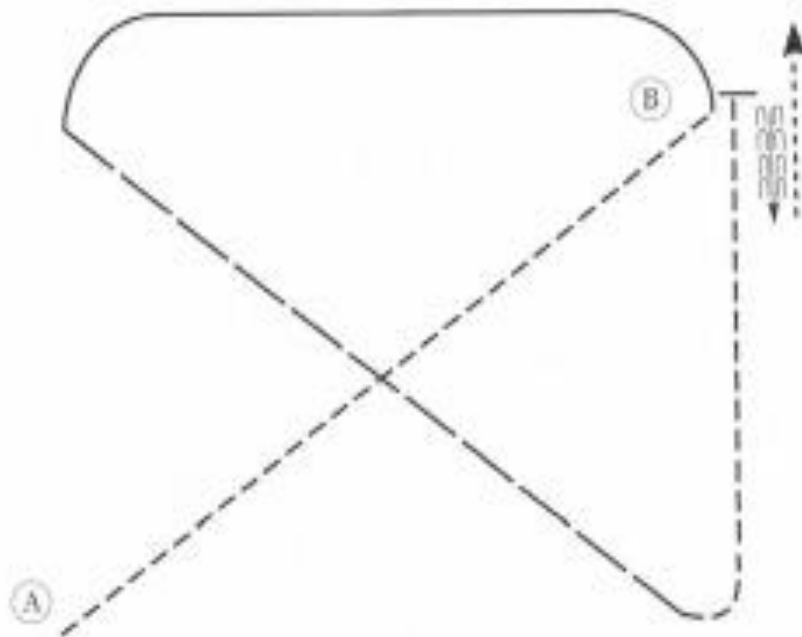
Walk	-----
Trot	-----
Extended Trot	-----
Canter	-----
Leg Yield	
Lead Change	↔
Back	←←←
Marker	(B)
Sidepass	←←
Hand Gallop	-----

Follow the instructions of your ring steward.

# Hunt Seat Equitation – Youth & Amateur

## CLASS # 77 & 78

### Hunt Seat Equitation (All Youth - Amateur - Select)



Be ready at A.

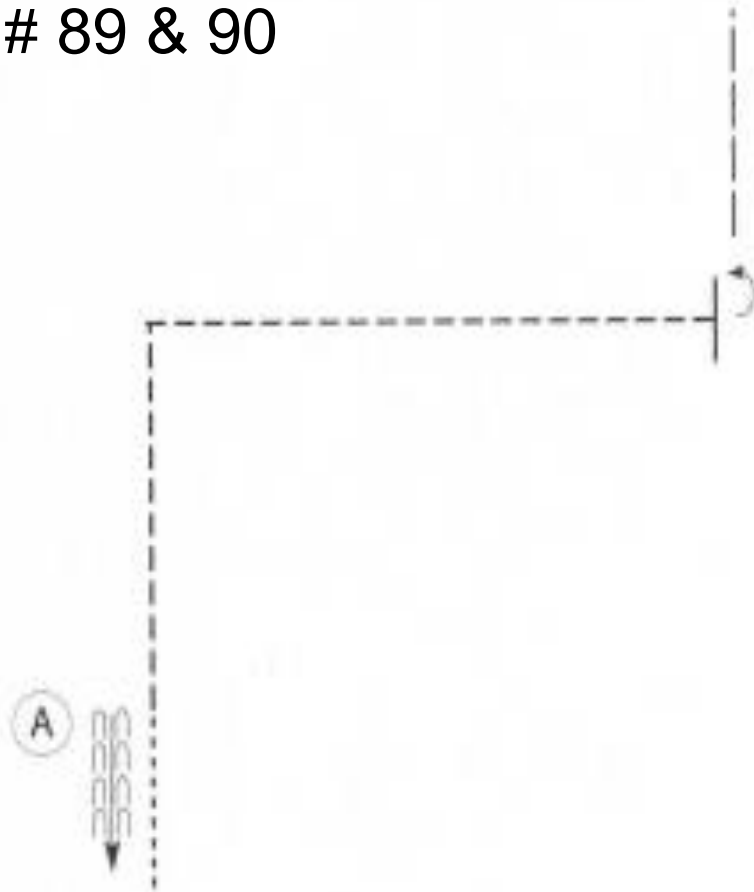
1. Sitting trot halfway to B.
2. Posting trot on the right diagonal to B.
3. Canter on the left lead from B across the arena.
4. Round the arena and move into a hand gallop on the diagonal.
5. Break to a trot on the left diagonal in a straight line to B.
6. Halt at B and back approximately one horse length.
7. Demonstrate a forward walk in a straight line from B for at least two horse lengths.

Follow the instructions of your ring steward.

Walk	-----
Trot	- - - - -
Extended Trot	-----
Canter	-----
Leg Yield	
Lead Change	~
Back	←←←←
Marker	(B)
Sidepass	←←
Hand Gallop	-----

# Western Horsemanship (All Walk/Jog)

## CLASS # 89 & 90



Be ready at A.

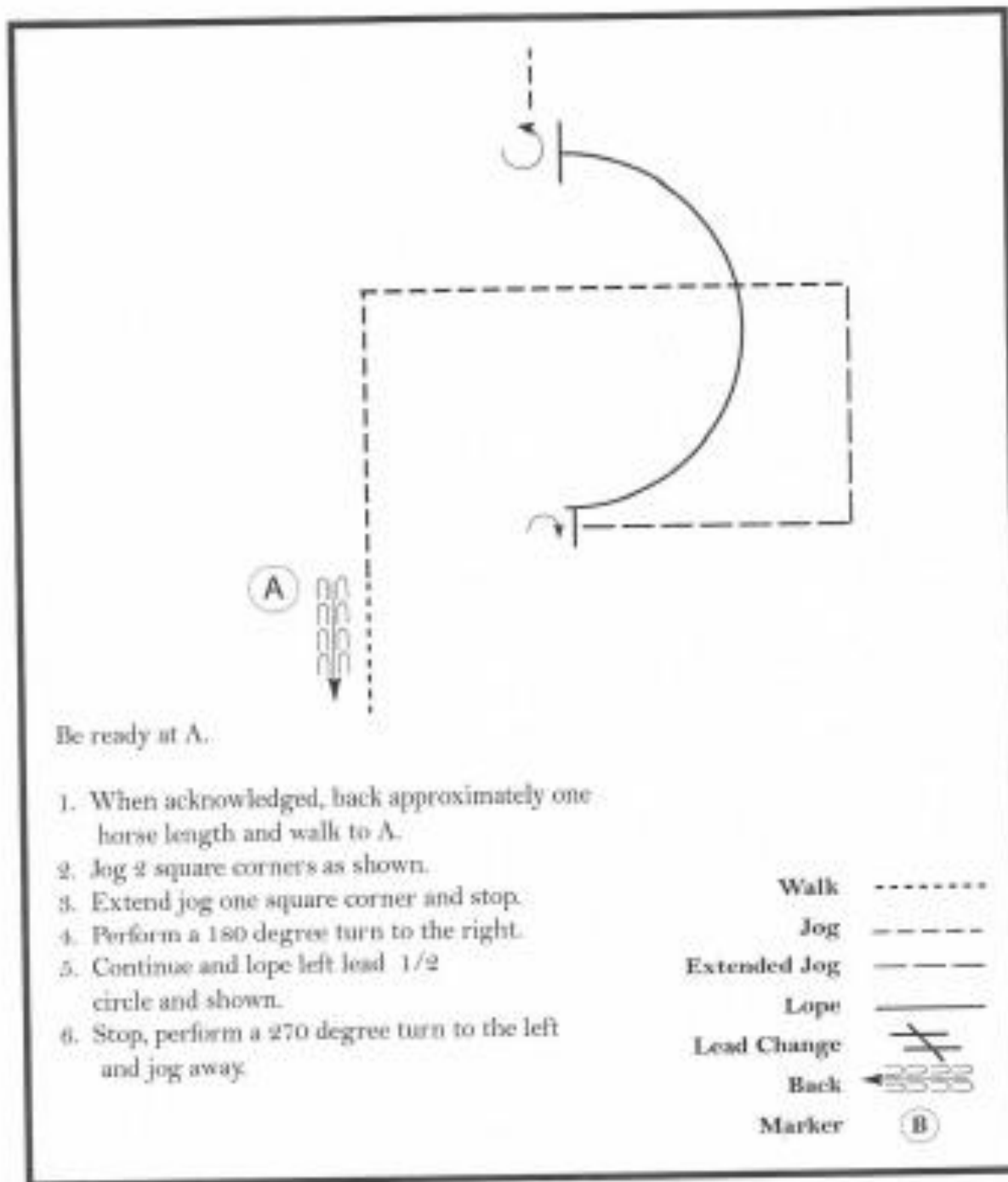
1. When acknowledged, back approximately one horse length and walk to A.
2. Jog 1 square corner as shown.
3. Stop, perform a 1/4 turn left.
4. Extend jog away.

Walk	.....
Jog	-----
Extended Jog	-----
Lope	—————
Lead Change	
Back	
Marker	(B)

Horsemanship – Novice  
Youth & Amateur

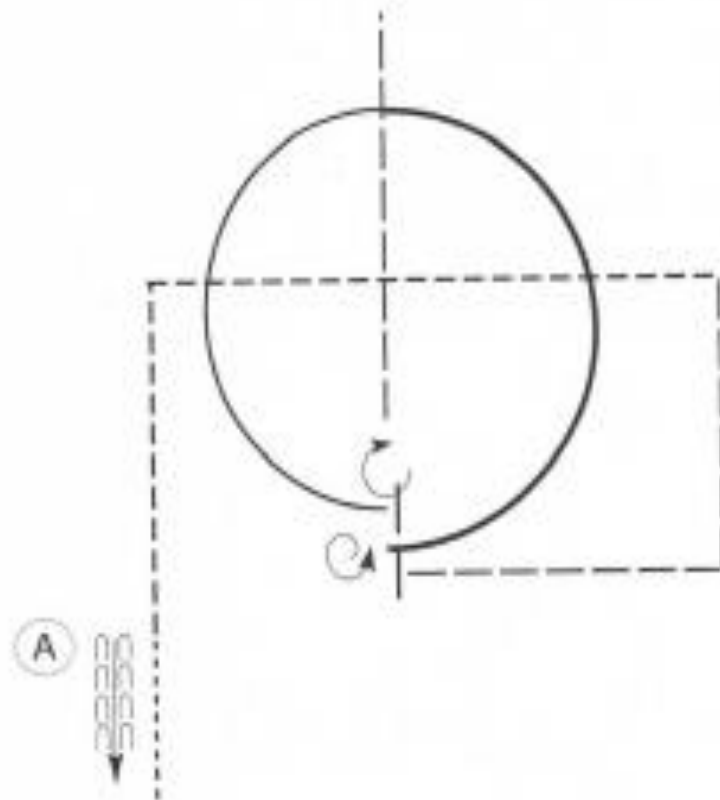
CLASS # 91 & 92

Western Horsemanship (All Level 1)





Horsemanship (All Youth - Amateur - Select)



Be ready at A.

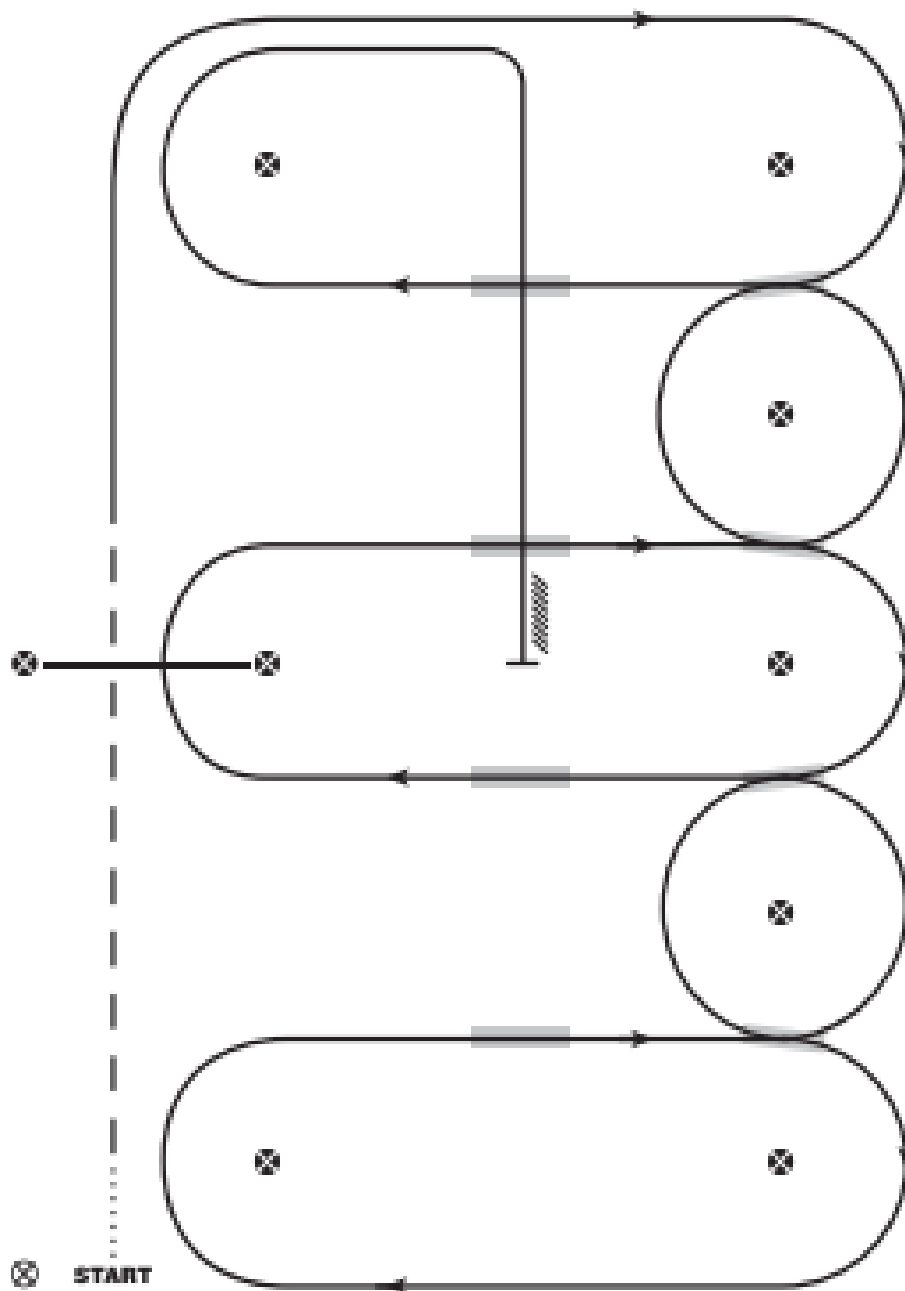
1. When acknowledged, back approximately one horse length and walk to A.
2. Jog  $\frac{1}{2}$  square corners as shown.
3. Extend jog one square corner and stop.
4. Perform  $1 \frac{1}{2}$  turns to the left.
5. Continue and lope left lead with speeds  $\frac{1}{2}$  circle. Collect the lope and complete the circle.
6. Stop, perform a  $270$  degree turn to the right and extend the jog away.

Walk	-----
Jog	-----
Extended Jog	-----
Lope	-----
Lead Change	
Back	
Marker	(B)

# WESTERN RIDING - PATTERN 6

## LEGEND

.....	Walk
- - - - -	Jog
—————	Lope
	Back
▬	Lead Changing Area



1. Walk at least 15 feet from start cone to the first marker, transition to jog, jog over log
2. Transition to the lope right lead & lope around end
3. First line change
4. Second line change
5. Third line change
6. Fourth line change lope around the end of arena
7. First crossing change
8. Second crossing change
9. Lope over log
10. Third crossing change
11. Fourth crossing change
12. Lope up the center, stop & back

CLASS # 95 - 97